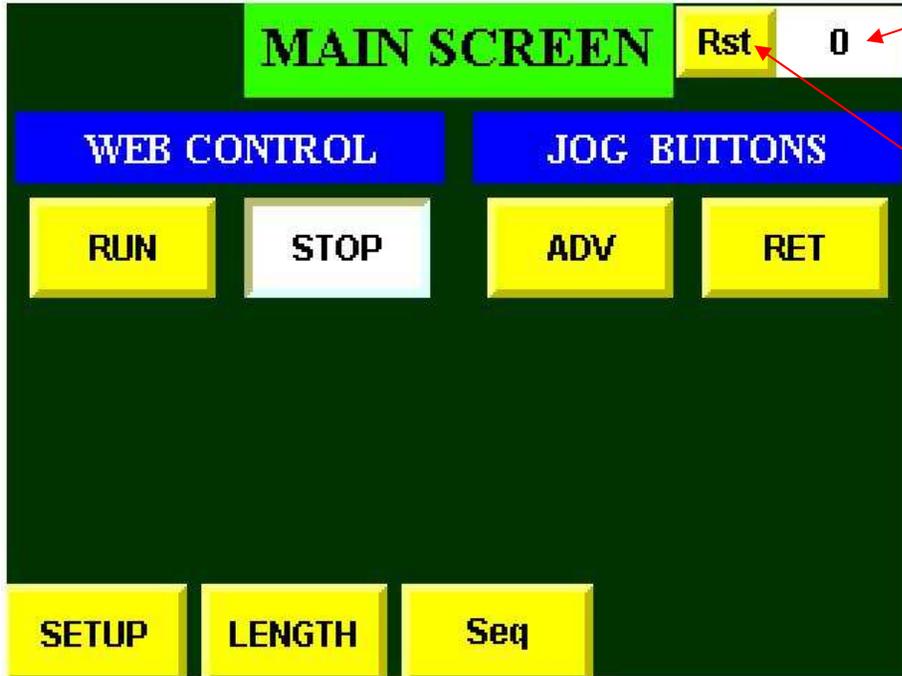# Controllers Equipped with Counters

Main Screen with Counter

Counter

Counter Reset Button

An auxiliary scanner is used with the counter, each object that passes this scanner causes the counter to increment by one count.

After 1 count

After 5109 counts

After Reset